SAE Mini BAJA: Suspension and Steering

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Project Progress

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Introduction

The engineering process is one of many iterations. During the design process one cannot foresee future complications such as manufacturing constraints and design changes within other components. Because of these unforeseeable complications the design of the suspension and steering systems have been altered from the original design decided upon last semester. The changes will increase weight in some areas but the team believes that these changes will achieve the same results as our original design in competition.

Front Suspension

The old design for the Baja’s front A-arm style suspension had to be redesigned for a few reasons. One major reason was that the final product of the frame was not to the same specifications as the frame our suspension was designed to. This created issues with tab design and placement. The design also only allowed for minimal amounts of travel from the shock both in compression and extension. The shock placement on the lower A-arm also raised concerns on potential interference between the tie rods and the mounting tabs for the shock. The last problem the old design faced was that the suspension could only be slightly adjusted for positive caster, and that it would be neutral. This is an issue because the car will need positive caster from assembly to be reliably stable and avoid any possibility of negative caster.

Due to all these major and minor design and assembly issues, it was decided to create a new front suspension design using as many design and physical components from the previous design as possible. This new design would simplify tab design, improve travel, remove interferences, and create an acceptable amount of positive caster angle. An image of front suspension on and off the frame can be seen below in Figure 1 and 2.
Figure 1 CAD of the front suspension on frame

Figure 2 CAD of the front suspension alone
The new design for the front A-arms effectively uses narrowed versions of the old A-arms. The lower A-arm is now 6.5 inches wide while the upper A-arm is now 3.5 inches wide. The upper A-arm is also now reversed in orientation. The members’ widths and orientations were modified to accommodate a few factors. In order to get the amount of positive caster needed, the upper arm’s mounting point to the hub had to be behind the lower arm’s. Also to save weight and space, the upper and lower arms were aligned so they could share one extended mounting tab. This will allow for both front tires to start out with 15 degrees of positive caster before adjustments. The upper arm was rotated because of these previous factors combined with moving the shock mounting point to the upper member in order to minimize interferences. An image of the physical members and a mockup of the shared mounting tab can be seen below in Figure 3 and 4.

![Figure 3 Upper and lower A-arms](image-url)
In order to ensure that this new design will be durable during competition, finite element analysis was performed on the upper and lower A-arms for three different impact scenarios. The first scenario simulates a front impact at 10 mph where only one wheel makes contact with an obstacle and brings the entire car to a stop. This represents a real life scenario where the car hits a large rock, tree, dropped engine, or stopped vehicle on the track. The result for both the lower and upper A-arm can be seen below in Figures 5 and 6.

Figure 4 Mockup of lower A-arm and mounting tab
Figure 5 FEA of lower A-arm for a front impact

Figure 6 FEA of upper A-arm for a front impact
The factor of safety for the upper member was 2.9 and 1.8 for the lower. This loading is considered unlikely for a few reasons. The upward rake of the suspension will allow for a portion of the force to be absorbed by the shock. This simulation also assumes that the car comes to a stop almost instantaneously. The car will most likely have a larger amount of time before its momentum is reduced to zero. This means that real life impacts will have much more reduced loads exerted on the arms. Therefore, the arm designs can be considered durable for the competition. The next simulation analyses a vertical loading. It assumes the car falls from 5 feet in the air on one corner of the car. This represents a situation on the course where the car hits an obstacle or falls off an object and gets a significant amount of airtime before coming back in contact with the ground. The results for this analysis can be seen below in Figures 7 and 8.

![Figure 7 FEA of lower A-arm for a vertical impact](image-url)
The factor of safety for the lower arm was 2.8 and 8 for the upper arm. This scenario is unlikely to see in a real life situation because another portion of the car will always come into contact with the ground before one corner of the suspension bottoms out, whether it is the frame or another wheel. That will distribute the load among the car reducing the impact on any corner. The final impact scenario analyses another vehicle impacting one corner of the suspension. The other vehicle will be moving at 5 mph with reference to the car. This replicates a situation on the track where the car is side by side with another vehicle and makes contact with only one wheel. The results for this analysis are shown below in Figures 9 and 10.
The factor of safety for the lower arm was 2 and 2.9 for the lower. The only reason that this analysis may be unrealistic is that it would be difficult, but not impossible, to come in contact with another vehicle without any contact on other parts of the vehicle.
Overall, the results from the finite element analysis show that the suspension can survive rarer and more extreme impacts. This directly translates to the suspensions survivability for more average and expected loadings.

Rear Suspension

The largest change from last semester is the switch to a one link system in the rear. This change occurred for multiple reason. The first cause for change was the fact that the final dimensions of the drivetrain which is housed in the rear of the vehicle is still unknown. Without exact dimensions of the rear structure the team could not properly design a double A-arm suspension. If the team were to wait until the dimensions were finalized we would not have time to test the vehicle, hindering our ability to compete. The one link system is the ideal replacement because it is not constrained by the rear of the vehicle. It mounts at a single axis line which resides on the firewall. It was decided to place another bar coming from the one link to help with axial force. This will be stronger and will not require another linkage. As seen below in Figure 11, you can see a top view of the rear suspension.

![Figure 11 Top view of rear suspension](image)

The shock placement has been decided as the shock will max out at 22 in. It will be placed towards the end of the link and will connect to the frame on the roll cage. You can see the shock placement in Figure 12.
With this updated rear link design, FEA was done to show that it will pass all the required forces. The forces that are of concern are the rear impact, vertical loading, and the side impact. For the rear impact, the simulation shows how the suspension would react to a collision at 5 mph. This may not seem like much, but this is the difference in velocities. For example, this would be equivalent to a car going 25 mph colliding into the suspension with the test car going 20 mph. It would be unrealistic to assume that the vehicle will be hit at 25mph. However, as seen in Figure 13, the rear impact for this suspension passed with a factor of safety of 746.
The next test that was done on this rear suspension was the vertical loading. This simulates a five foot fall on just this one member. As seen in Figure 14, the factor of safety for this simulation is 2.4.

![Figure 14 FEA vertical loading on rear suspension](image)

The last FEA that was done on the rear suspension was the side impact. This simulates a collision at five mph. As stated above, this mph is reasonable because we can assume a car will not hit us straight on for side impact. This will be seen is a car is trying to make a pass and clips the back wheel of the test car. As seen in Figure 15, a factor of safety of 3.4 was given for this simulation.
As of now, the pipe members of the rear suspension have been fabricated and is ready to be welded to the bushing that attaches on the frame. A picture of the rear suspension being built can be seen in Figure 16.
Steering Changes and Progress

Wheelbase and Track Width

With the various changes to the dimensions of the front and rear suspension of the vehicle, steering calculations previously evaluated needed to be re-evaluated with the final front and rear suspension design. One of the first calculations that needed to be re-evaluated from our previous design was the final track width and wheelbase of the vehicle. These calculations needed to be finalized, because they play a large role in the turning radius and Ackerman angles required to achieve the desired turning radius of the vehicle. The finalized track width and wheelbase of the vehicle are pictured in the schematic in Figure 17.
In Figure 17, it can be seen that the wheelbase of the vehicle is 75in. This length was established by collaborating with the drivetrain team and determining the space needed in the back of the vehicle to fit the custom gearbox and limited slip differential. Also, from Figure 17, it can be seen that the final track width of the vehicle is 53in. This was found from combining the length of the rack and pinion used for the steering system (14in), the length of both front suspension A-arms (15.5in), and the width of both tires (8in). It should also be noted that the final wheelbase of the vehicle adheres to the max wheelbase objective established by our client, Dr. Tester. Now that the final wheelbase and track width were calculated, other calculations could be finalized.

Ackerman Angles and Turning Radius

The next re-calculation is to determine the required Ackerman angles for the desired turning radius. As previously stated by our client, the vehicle needed to achieve a 180 degree U-turn in the width of 2 lanes. This requires the vehicle to have a turning radius no greater than 12 ft. With a turning radius of 12 ft., the Ackerman Angles of the vehicle could now be determined. Taking into account the desired turning radius, the max outer and inner angles of the vehicle were calculated using equation 1 and equation 2.

\[
\tan(\delta_i) = \frac{L}{R_1 - \frac{W}{2}} 
\]  

(1)
Equations 1 and 2 were derived from the Ackerman angle schematic pictured in Figure 18.

Using equation 1 and 2, along with the dimensions of the vehicle, the max rotation on the inner wheel was calculated to be 38.27 degrees. The max rotation needed on the outer wheel was calculated to be 28.18 degrees. With these values known, it was now possible to figure out how the steering system would be mounted in the vehicle to achieve the Ackerman angles needed.

**Final Steering Dimensions**

Now that we knew the max steering angles needed to complete a 180 degree U turn in 12 ft., we could find where to mount the steering system in the vehicle. After a few hand calculations of where the steering system should be placed, we realized that it would be much easier to design a model of the steering system on SolidWorks and constantly re-iterate the model until the desired Ackerman angles were achieved. Figure 19 shows the SolidWorks steering model with no steering input (vehicle going in a straight line), and Figure 20 shows the same SolidWorks steering model with max steering input applied.
There are many important dimensions in Figures 19 and 20 that describe how the steering system needs to be mounted in the frame of the vehicle as well as dimensions for manufacturing of the steering system. With respect to how the steering system will be mounted in the frame of the vehicle, there are 3 important dimensions to take into account. The first dimension is how far back in the frame the rack and pinion needs to be mounted. This dimension is 2.08 inches and is the distance back from the kingpin the
steering rack needs to be mounted in the vehicle. The second important dimension is how far back on the hub the new tie rod mount needs to be placed. This distance is not shown on the SolidWorks schematic, but using the measuring tool in SolidWorks, the distance was calculated to be 4.32 in. The final important dimension is the distance that the new hub mount needs to be located from the kingpin. Although this distance is also not shown in the steering model, using the SolidWorks measuring tool, the distance calculated is 1.93 in.

There are also many important dimensions that can be taken from Figures 19 and 20 with respect to the manufacturing of the steering system. One important dimension is the length of the tie rod. Based on Figures 20, this was calculated to be 13.75 in. Another important dimension is the distance the rack and pinion moves linearly. This dimension is also shown in Figure 4 and was calculated to be 2.45 in.

From Figures 20, it can be seen that the inner wheel rotation is 39.55 degrees and the outer wheel rotation is 28.51 degrees. Knowing this, we can conclude that the steering system will achieve the desired Ackerman steering angles with the dimensions described above.

Manufacturing of Steering System

Now that all the dimensions of the vehicle steering system where finalized, the last step is to manufacture all necessary parts to mount the steering system to the vehicle. One steering component that has already been manufactured is the tie rods. Figures 21 shows the manufactured tie rods.

Figure 21: Manufactured Tie Rods with Clevis Joints
The tie rods were threaded on both ends to accommodate the clevis joint and female heim-joint. As pictured in Figures 21, the clevis joints are already mounted to the tie rods. The female heim-joints that are installed on the opposite end of the tie rod are currently being ordered. Figures 22 shows how the tie rods will be mounted to the rack and pinion.

![Image: Rack and Pinion attached to manufactured Tie Rods]

**Figure 22: Rack and Pinion attached to manufactured Tie Rods**

**Conclusion**

Although the team came upon many obstacles while trying to implement the first design, we used our previous knowledge to overcome and design unique suspension and steering systems that will meet all of our customer requirements. The new designs pass all possible loadings that the vehicle might see during competition. The necessary alterations to the design have put the team behind schedule. The team looks to make up this time over the break when the rest of the materials needed to complete the suspension systems will be readily available. The new deadline for a rolling chassis is March 26th. We are confident that we will meet this deadline.
References

- http://www.idsc.ethz.ch/Courses/vehicle_dynamics_and_design/11_0_0_Sevening_Thero_y.pdf
Appendix

The image below shows our projected timeline from the beginning of the semester.

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<thead>
<tr>
<th>Task Name</th>
<th>Start</th>
<th>Finish</th>
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<td>Mon 1/12/15</td>
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<td>Getting Materials</td>
<td>Mon 1/12/15</td>
<td>Fri 2/6/15</td>
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<tr>
<td>Building</td>
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<td>Fri 3/6/15</td>
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<td>Fri 1/30/15</td>
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